# CHecklIST FOR Implementation

# Evidence-based Practice: Video Modeling

|  |
| --- |
| Observation |
| Program: |
| Individual(s) Observed: |
| Toddler’s Name: |

For each item identified below, score using the scoring key:

|  |  |  |  |
| --- | --- | --- | --- |
| 2 = implemented | 1 = partially implemented | 0 = did not implement | NA = not applicable |

|  |  |  |
| --- | --- | --- |
| 1PLANNING |  | Observation Point |
| 1 | 2 | 3 | 4 |
| Date |  |  |  |  |
| Observer’s Initials |  |  |  |  |
| 1. Identify the target skill or behavior
 |  |  |  |  |
| * 1. Define the behavior in observable and measurable terms
 |  |  |  |  |
| * 1. Create an observable and measureable IFSP outcome
 |  |  |  |  |
| 1. Simplify the task into smaller skills
 |  |  |  |  |
| 1. Select reinforcers to pair with the target skill or behavior
 |  |  |  |  |
| 1. Choose the video equipment
 |  |  |  |  |
| 1. Create the model and record the video
 |  |  |  |  |
| * 1. Identify and prepare the model
 |  |  |  |  |
| * 1. Arrange the environment for recording the video
 |  |  |  |  |
| * 1. Record the video
 |  |  |  |  |
| * 1. Edit the video
 |  |  |  |  |
| * 1. Transfer the video to a viewing device
 |  |  |  |  |
| 1. Determine the baseline
 |  |  |  |  |
| * 1. Select a data collection method
 |  |  |  |  |
| * 1. Collect baseline data
 |  |  |  |  |
| 1. Introduce the viewing equipment to the toddler
 |  |  |  |  |
| 2USING THE PRACTICE |  | Observation Point |
| 1 | 2 | 3 | 4 |
| Date |  |  |  |  |
| Observer’s Initials |  |  |  |  |
| 1. Arrange the environment for the video modeling intervention
 |  |  |  |  |
| 1. Choose a time to show the video to the toddler
 |  |  |  |  |
| 1. Show the video model to the toddler
 |  |  |  |  |
| 1. Implement an activity to engage the skill or behavior
 |  |  |  |  |
| 3MONITORING PROGRESS |  | Observation Point |
| 1 | 2 | 3 | 4 |
| Date |  |  |  |  |
| Observer’s Initials |  |  |  |  |
| 1. Determine the effectiveness of the VM
 |  |  |  |  |
| * 1. Collect data on the toddler’s performance of the target skill
 |  |  |  |  |
| * 1. Analyze the data
 |  |  |  |  |
| 1. Fade the video model
 |  |  |  |  |
| * 1. Delaying start or premature stop
 |  |  |  |  |
| * 1. Error correction
 |  |  |  |  |